The

Perfect Tool for teachers, special educators, counselors, school psychologists, and speech/language pathologists.

Autism Spectrum Quarterly Says:

Gee Willikers, Batmanfinally, a social skills program that really delivers! While there are many programs out there, there are also many frustrated parents and teachers who don't see the results they had expected from them . . . Enter SUPERHEROES to take on the Herculean task of saving social skills training, and you have a custom-designed program that soars to new intervention heights!

-Jennifer Twachtman-Bassett, MS, CCC-SLP Autism Spectrum Quarterly, Fall 2011

Parents Say:

The things the students are learning are immediately applicable to activities at home. And the kids are so excited about what they are learning!

Teachers Say:

[George] was in class when he said, "I'm worried. I better count 1, 2, 3 . . ." Then he took some big breaths. You could almost see him thinking happy thoughts. Next, he looked at us and said. "I'm cool." I think he has it!

The Superheroes Social **Skills Program**

William R. Jenson, Ph.D., Julie Bowen, Ph.D., Elaine Clark, Ph.D., Heidi Block, Ph.D., Terisa Gabrielsen, M.S., Julia Hood, M.S., Keith Radley, M.S., Benjamin Springer, M.S. **GRADES K-6**

Superheroes Social Skills is a unique, evidence-based multimedia program that teaches and motivates students with autism spectrum disorder, behavioral disorders, and developmental delays to use 17 critical social skills.

With the help of Scooter, Interactor Girl, The Initiator, fast-hands animation, video peer modeling, colorful comics, and role-playing activities, students are engaged every step of the way as they learn essential skills that will help them become successful at school and at home.

NOTE: The kit includes materials for 8 students. For subsequent groups, order the Student Consumables 8-Pack (below), or print additional reproducible materials.



To view video, go to pacificnwpublish.com and search for Superheroes.

Product ID: 047-4

\$865

3 DVDs: Fast-Hands Animation, Peer Modeling Scenarios, and Digital Comics, spinner, 1 CD of reproducibles, Social Game Cards (1 set; 75 cards), 2 Role-Play Scenario Booklets (56 pages), Facilitator's Guide (288 pages, spiral bound), 1 Student Consumables 8-pack (see below for detailed list of contents), 18 Group Posters, 1 Reward Poster / 2011 / 978-1-59909-047-4

Student Consumables 8-Pack

Extend the life of your initial Superheroes Social Skills investment and save valuable preparation time with these convenient, colorful, and ready-to-use materials for additional groups of eight students.

THE STUDENT CONSUMABLES 8-PACK INCLUDES:

- Stickers
- Name tags

- Comics
- Power Posters

Scooter and Black Hole Cards

Power Cards

Product ID: 048-1

3 sheets of Superhero of the Day Stickers, 1 perforated sheet of name tags,

17 perforated sheets of 8 Power Cards, 8 copies each of 18 Comics, 8 copies each of 18 student Power Posters (double-sided sheets), 100 Scooter Cards, 25 Black Hole Cards / 2011 / 978-1-59909-048-1